

Unit 3: Engineering - Robotics

Unit #: APSDO-00103974
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Grade(s): 8
Subject(s): Technology
Course(s): GR. 8 - TECHNOLOGY EDUCATION

Unit Focus

In this unit, students will explore and apply a variety of engineering principles in an iterative design/build process through robotics. Using VEX IQ bots and software, students will work in small groups to complete specific challenges culminating with a unit-end classwide competition. Emphasis is placed on collaboration, and the experimentation and testing integral to iterative designing. Primary instructional materials include, but are not limited to, VEX IQ robotics kits, challenge field, and other accessories as well as various software (e.g., VEXcode VR, VEXcode IQ, VEXos).

Stage 1: Desired Results			
Established Goals	Transfer		
Established Goals Standards ISTE Standards (2016) ISTE Standards for Students Empowered Learner - Students leverage technology to take an active role in choosing, achieving and demonstrating competency in their learning goals, informed by the learning sciences. (1) Students understand the fundamental concepts of technology operations, demonstrate the ability to choose, use and troubleshoot current technologies and are able to transfer their knowledge to explore emerging technologies. (1.d) Connecticut Goals and Standards Technology Education: 7-12 ENGINEERING TECHNOLOGY ENG101 Use the design process to solve problems by creating and refining prototypes. ENG104 Works collaboratively in engineering teams throughout the design process.	What kinds of long-term, independent accomplishments are learning to T1 (T1) Explore and evaluate the use of technology in persopportunities. T2 (T3) Identify a problem or need and use technology to (T3) (T5) Effectively collaborate with others toward(s) a composition of the control of	desired? Students will be able to independently use their conal interests, aspirations, and/or employment develop a solution. Immon goal in the development of design and implementation. aning Essential Question(s)	
	Acquisition		
	Knowledge	Skill(s)	

	What discrete skills and processes should students be able to use? Students will be skilled at
 K1 What exactly a robot is and the ever-expanding impact that the design, development, and implementation of robots have on many, if not most, aspects of our modern lives K2 That an iterative approach is essential for success in most, if not all, design processes K3 That selecting and applying the appropriate engineering concepts has a direct correlation with successful challenge solving 	 S1 Applying a systematic problem-solving method to assist in troubleshooting and achieving successful outcomes S2 Working collaboratively in a team-based environment to leverage the strengths of the group S3 Selecting and applying the appropriate engineering principles to ensure the robots achieve specific goals